

AI TRASH DETECTION SYSTEM



Class

Capstone Design
in Company's
Project 2



Woosong [university](http://www.woosong.ac.kr)

Professor

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Woosong Vision

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Woosong [university](https://www.woosong.ac.kr)



Participating Company



(주)넷비전텔레콤

Company office --->



MOU

Memorandum of Understanding



Woosong [university](https://www.woosong.ac.kr)



(주)넷비전텔레콤

대전 유성구,
'생활폐기물 수거개선 실
증'
업무협약 체결



<https://daily.hankooki.com/news/articleView.html?idxno=102848>

0

AGENDA

Introduction

Team

Netvision & MOU

Problem definition

Possible solutions

Collecting Data

AI results

AI process

Conclusion

1st:

**NETVISION
PROJECT**

THE PROJECT

Data driven household waste collection and transportation business innovation

데이터 기반 생활 폐기물 수집 운반 업무 혁신

- Collect more trash everyday
- Reduce complaints from residents



Problem

Large number of complaints from Residents



SMELL

- Large piles of trash gather up - not collected soon enough
- Forgotten trash - smelly bags, or begin to smell

FORGOTTEN TRASH

- Trash not collected

BLOCKING PATH

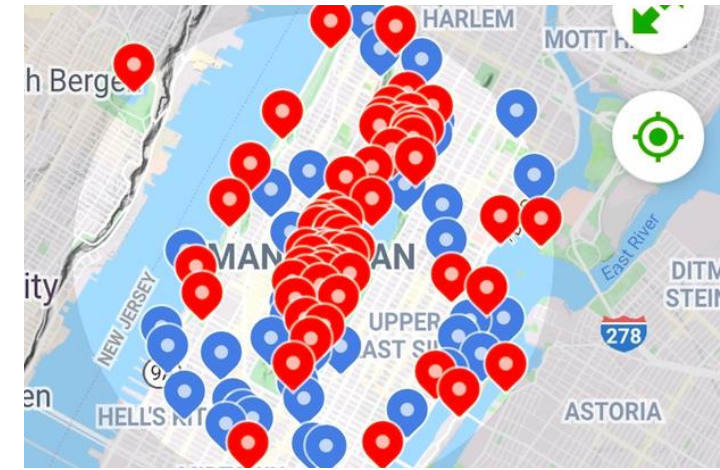
- Large piles of trash block walkways

HOW TO SOLVE TRASH PROBLEM?

1

Identify garbage usage patterns

- Know areas of high and low trash usage

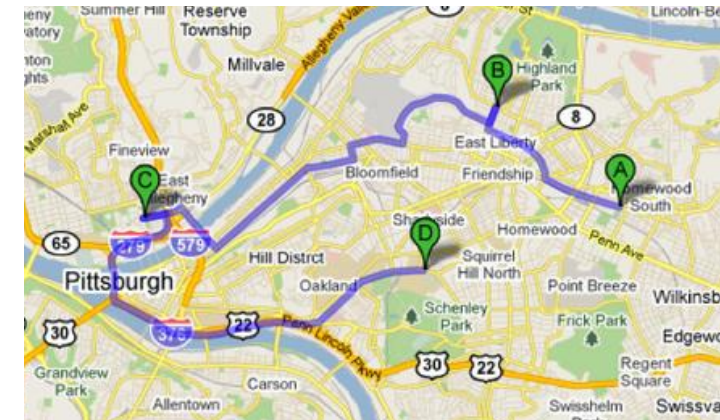


Requires DATA

2

Optimal driving paths

- Effective route for most collection per day

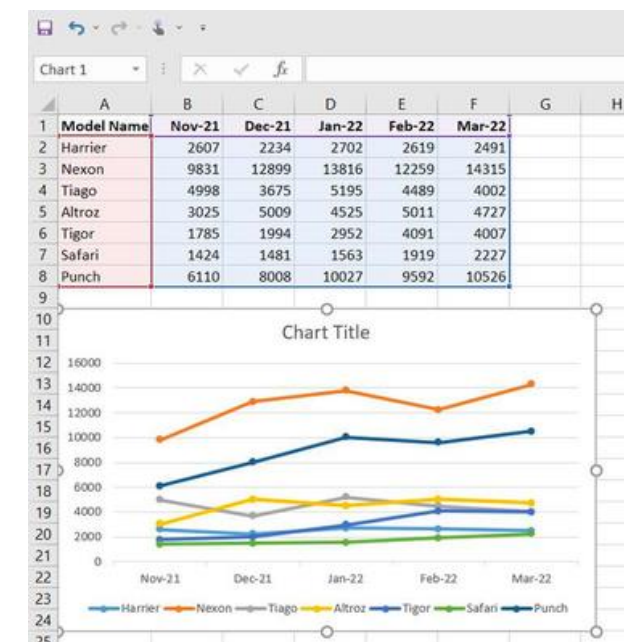


Requires High - Low Usage DATA

3

Accumulate data and create operational create plan

- Effective operations for greater trash collection



Requires High - Low Usage And Route DATA

COLLECT DATA

COLLECT DATA

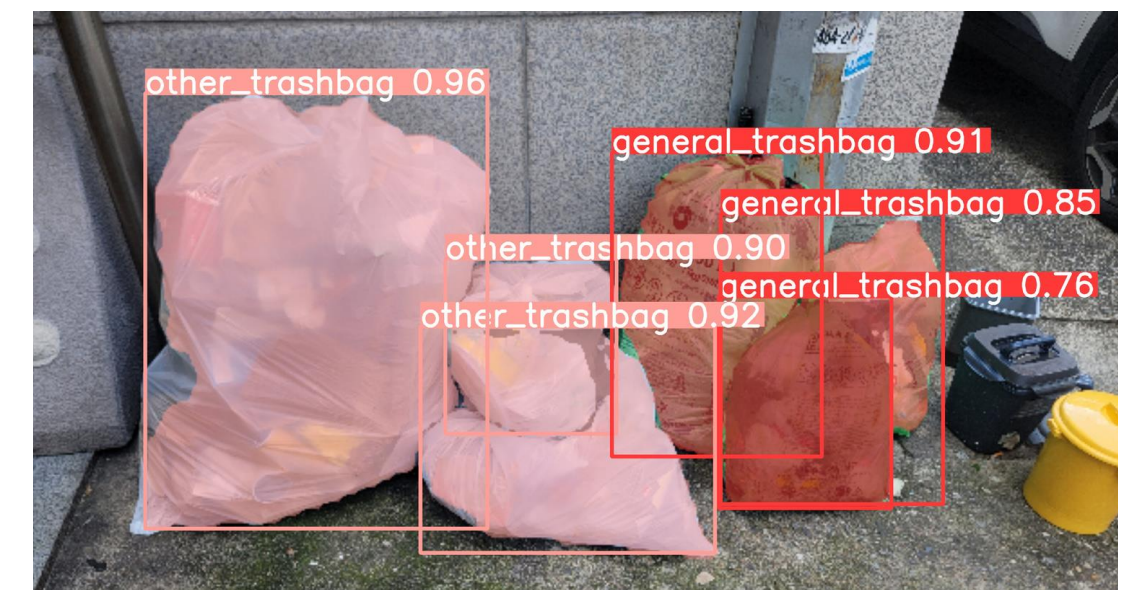
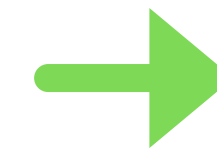
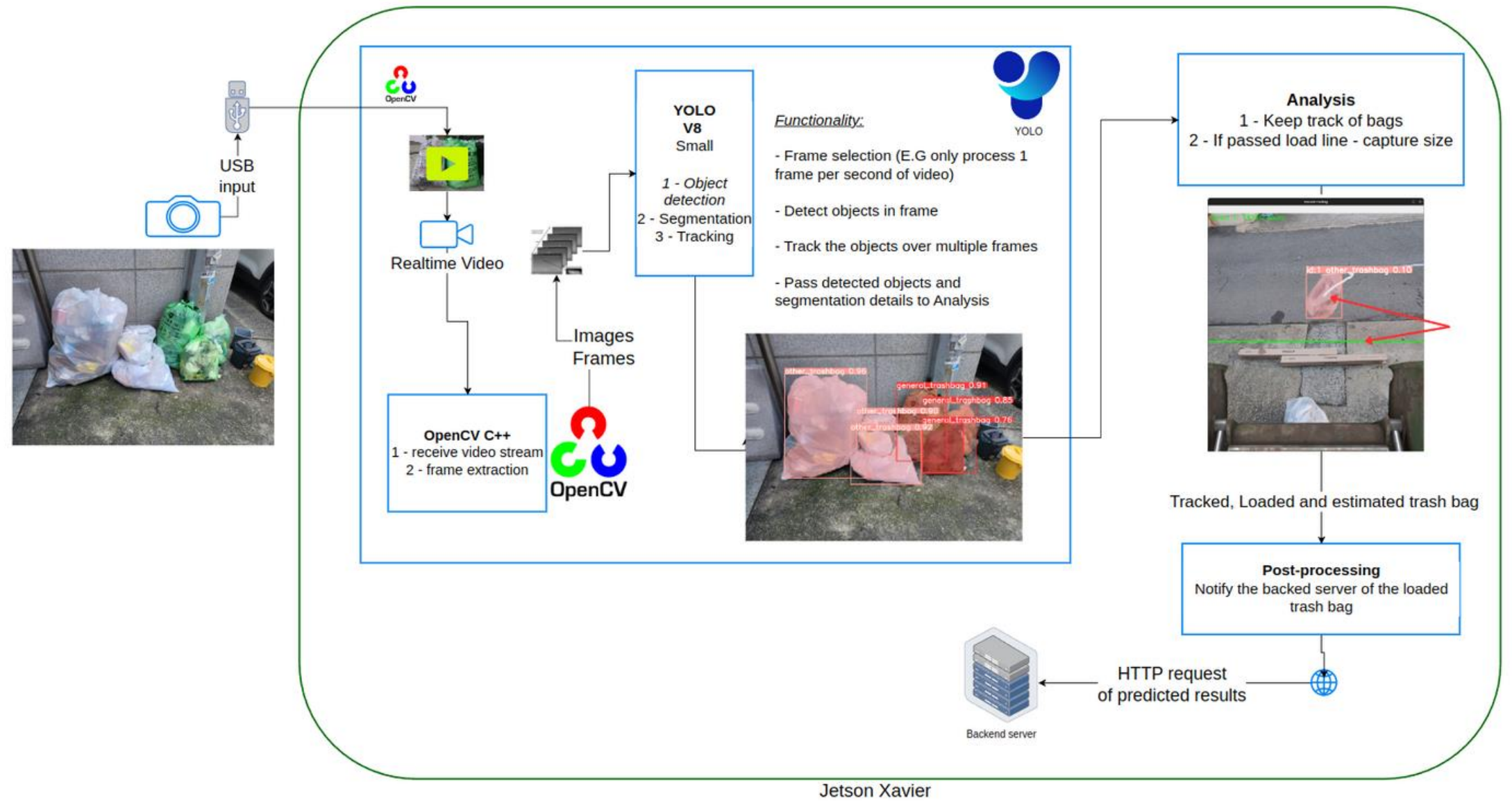
AI powered trash detection



AI

System overview

High Level Design



AI RESULTS

Bag detection + segmentation

1



Size estimation

2

```
def estimate_bag_size(boxes_with_masks):
    bag_sizes = [
        ('1L', 900),
        ('2L', 1500),
        ('5L', 2500),
        ('10L', 3500),
        ('25L', 5000),
        ('50L', 7000),
        ('75L', 9000),
        ('100L', 13000),
    ]

    for box in boxes_with_masks:
        total_pixels = box['mask'].sum()
        box['total_pixels'] = total_pixels

        # Iterate through bag size thresholds
        # Start at the smallest bag size (900), and work up to the largest bag size (13000)
        # If the bag(1200) is bigger than the size(900), then set it to that size
        # Stop when the size(1500) is bigger than the bag(1200)
        for bag_size, min_size in bag_sizes:
            if total_pixels >= min_size:
                box['estimated_size'] = bag_size
                break # Stop searching once the bag is larger than the next threshold

    return boxes_with_masks
```

- 1 Litre
- 2 Litre
- 5 Litre
- 10 Litre
- 25 Litre
- 50 Litre
- 75 Litre
- 100 Litre

Classification

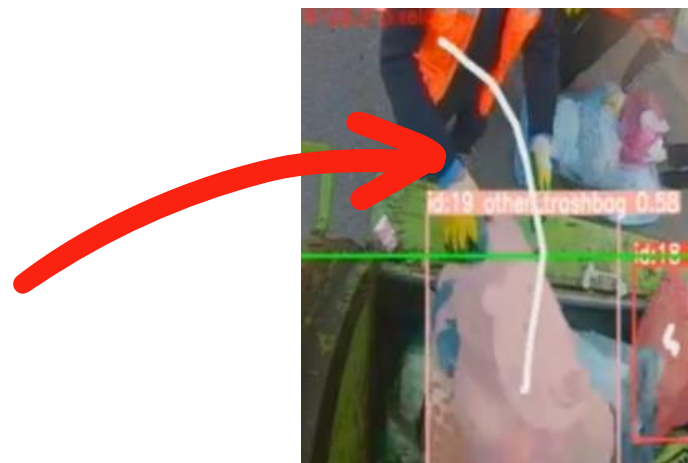
3



- general trash
- other trash

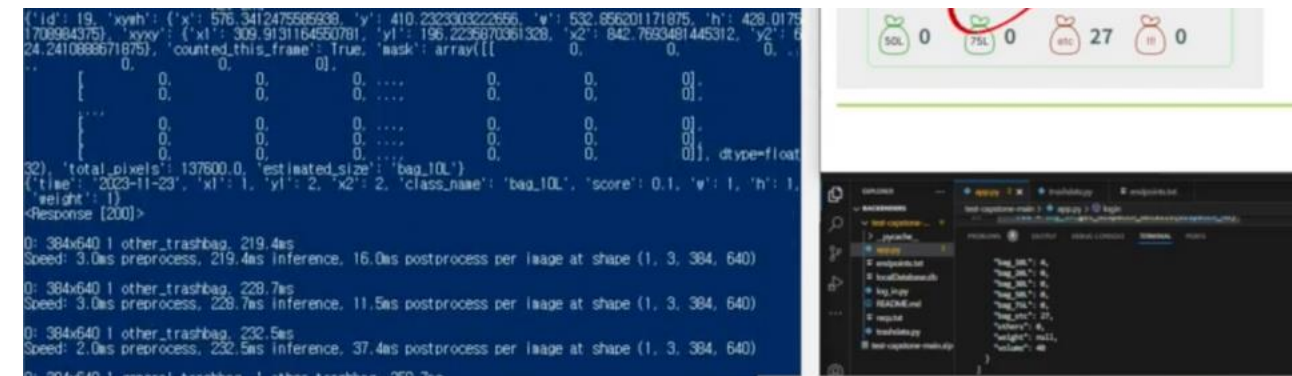
Tracking (frame-by-frame)

4



REST communication with backend server

5



DEMO



Model: YOLO V8 Small

Dataset: 1284 images (3448 aug)

Training: 1 Hour GPU GTX 1660

DEMO

WHOLE SYSTEM

inaccurate - (146 images)

The dashboard displays the following information:

- 차번: 92버 9267
- 모델: 5톤 담프서 압축진개차
- 용량: 11m³ (최대: 5,600kg)
- 배차: 2023-0718-001 침단1,2 구역
- Eco 점수: 97점
- 연속보전: 58분 42초
- 이동거리: 59.6km
- 주속: 59.5km/h
- 공회전: 0분
- 급가속: 1회
- 급제동: 0회
- 29개 쓰레기 (0kg)
- 2차 수거

쓰레기 종류	용량 (m ³)	비율 (%)
00 쓰레기	0.1 m ³	0%
01 쓰레기	0.1 m ³	0%
02 쓰레기	0.1 m ³	0%
03 쓰레기	0.1 m ³	0%
04 쓰레기	0.1 m ³	0%
05 쓰레기	0.1 m ³	0%
06 쓰레기	0.1 m ³	0%
07 쓰레기	0.1 m ³	0%
08 쓰레기	0.1 m ³	0%
09 쓰레기	0.1 m ³	0%
10 쓰레기	0.1 m ³	0%
11 쓰레기	0.1 m ³	0%
12 쓰레기	0.1 m ³	0%
13 쓰레기	0.1 m ³	0%
14 쓰레기	0.1 m ³	0%
15 쓰레기	0.1 m ³	0%
16 쓰레기	0.1 m ³	0%
17 쓰레기	0.1 m ³	0%
18 쓰레기	0.1 m ³	0%
19 쓰레기	0.1 m ³	0%
20 쓰레기	0.1 m ³	0%
21 쓰레기	0.1 m ³	0%
22 쓰레기	0.1 m ³	0%
23 쓰레기	0.1 m ³	0%
24 쓰레기	0.1 m ³	0%
25 쓰레기	0.1 m ³	0%
26 쓰레기	0.1 m ³	0%
27 쓰레기	0.1 m ³	0%
28 쓰레기	0.1 m ³	0%
29 쓰레기	0.1 m ³	0%
My 00	2.71 m ³	25%

AI DEVELOPMENT PROCESS

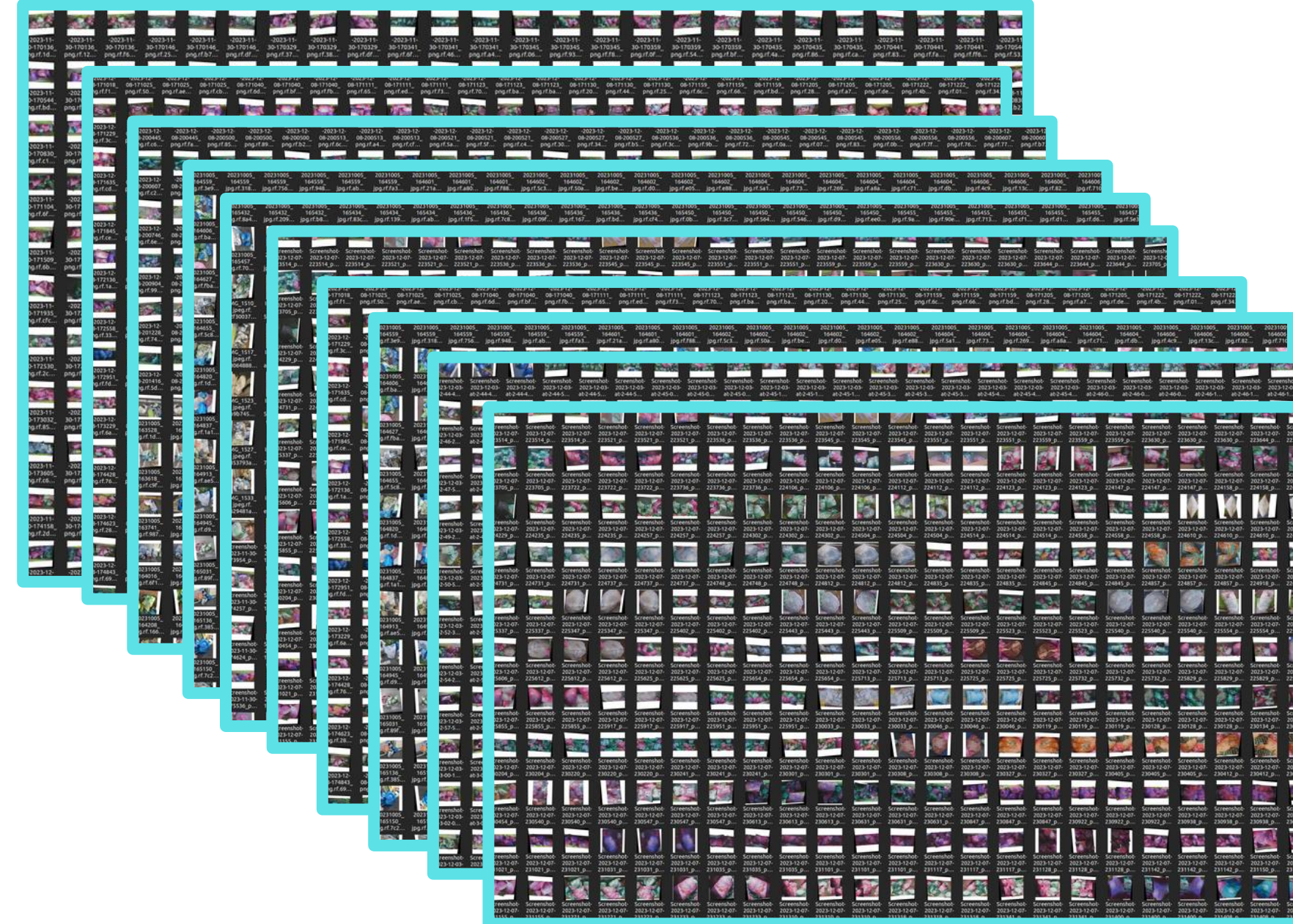
DATASETS

V1

Train: 605
Valid: 19

Train: 3448
Valid: 190

V2



Dataset how we labeled

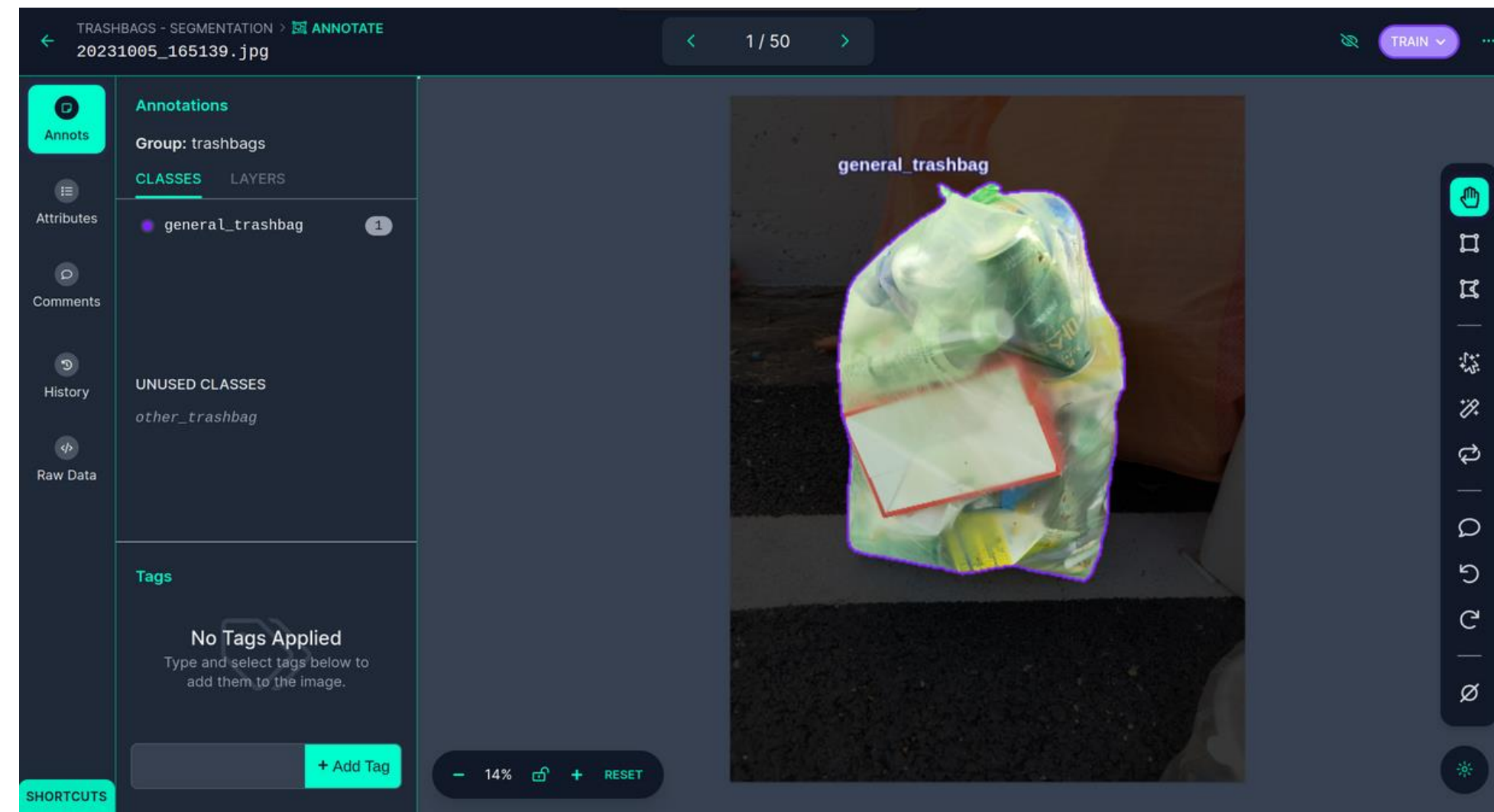
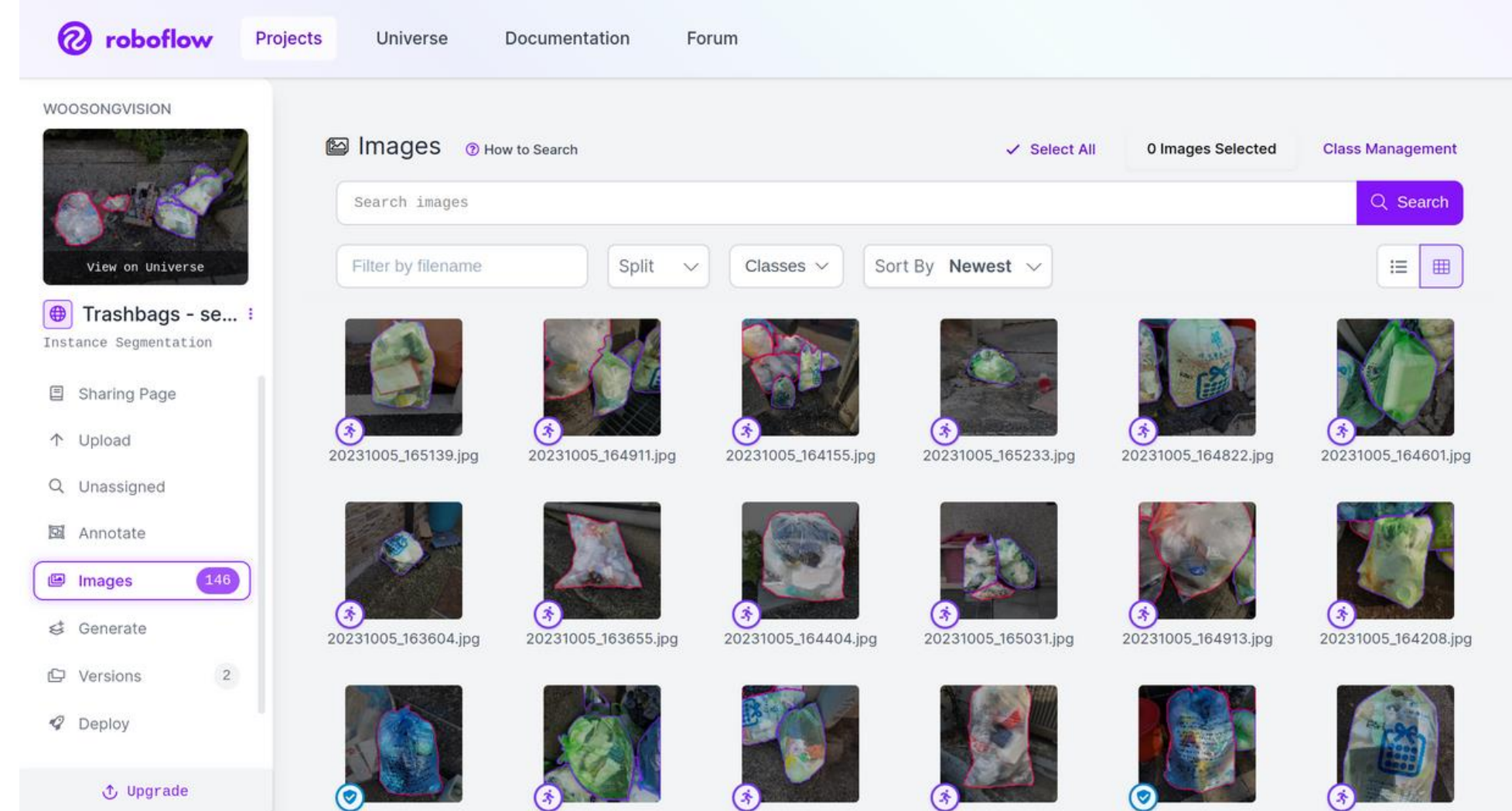
Roboflow

Advantages:

- Free
- Collaborate with Team members (assign images)
- Work is saved and can stop and carry on anytime
- Super AI makes segmentation label 1000x faster
- Can export any version of Data labels (v5, pytorch etc)
 - Applies augmentation for you (146 --> 630)

Disadvantage:

- Open source - any datasets is exposed to the world
 - Very very expensive. (\$260)



YOLO

V5 vs V8

Performance Comparison of YOLOv8 vs YOLOv5

Model Size	Detection*	Segmentation*	Classification*
Nano	+33.21%	+32.97%	+3.10%
Small	+20.05%	+18.62%	+1.12%
Medium	+10.57%	+10.89%	+0.66%
Large	+7.96%	+6.73%	0.00%
Xtra Large	+6.31%	+5.33%	-0.76%

*Image Size = 640 *Image Size = 224

Why

YOLO is the fastest object detection AI

YOLO v5

Advantage: has most community support. v8 is new so not much examples

YOLO v8

Advantage: Has tracking. Greatly simplifying the system

Advantage: v8 is slightly more accurate according to benchmarks

TRAINING

```
Train
In 3 1 # CD into the training directory
2 lcd './training_models'
3
4 # Setup/download YOLO
5 %pip install ultralytics
6 import ultralytics
7 ultralytics.checks()
8
9 from ultralytics import YOLO
10
11 ''' NEW - train a new model from yolo's pretrained coco models (n = xl) '''
12 # model = YOLO('yolo8s-seg.pt')
13 ''' RESUME/EVAL - by loading a previous model as the weights initialization '''
14 model = YOLO('/home/work/PycharmProjects/pythonProject/WoosongVision/training_model/runs/segment/train6/weights/best.pt')
15
16 # TRAIN
17 # results = model.train(data='./trashbag_data_v8.yaml', epochs=30, batch=4, amp=False) # train the model
18
19 # EVALUATE
20 # results = model.val() # evaluate model performance on the validation set - produces results charts
21
22 # PREDICT
23 results = model('/home/work/PycharmProjects/pythonProject/WoosongVision/datasets/real_truck_demo/test1.webm') # predict on an image
24
25
26 Ultralytics YOLOv8.0.200 Python-3.10.12 torch-2.1.0+cu121 CUDA:0 (NVIDIA GeForce GTX 1660 SUPER, 5934MiB)
27 Setup complete (12 CPUs, 31.2 GB RAM, 444.6/464.3 GB disk)
28
29 WARNING ⚠ inference results will accumulate in RAM unless 'stream=True' is passed, causing potential out-of-memory
30 errors for large sources or long-running streams and videos. See https://docs.ultralytics.com/modes/predict/ for help.
31
32 Example:
33 results = model(source=..., stream=True) # generator of Results objects
34 for r in results:
35     boxes = r.boxes # Boxes object for bbox outputs
36     masks = r.masks # Masks object for segment masks outputs
37     probs = r.probs # Class probabilities for classification outputs
38
39 video 1/1 (1/21046) /home/work/PycharmProjects/pythonProject/WoosongVision/datasets/real_truck_demo/test1.webm: 352x640 1 general_trashbag
40 video 1/1 (2/21046) /home/work/PycharmProjects/pythonProject/WoosongVision/datasets/real_truck_demo/test1.webm: 352x640 1 general_trashbag
41 video 1/1 (3/21066) /home/work/PycharmProjects/pythonProject/WoosongVision/datasets/real_truck_demo/test1.webm: 352x640 1 general_trashbag
```

GPU: GTX 1660 super 6GB

CPU: AMD Ryzen 5 5600X 6-Core

Memory: 32GB DDR4 3200Mhz

```
Wed Dec 13 22:06:24 2023
+-----+-----+-----+-----+-----+-----+
| NVIDIA-SMI 535.129.03      | Driver Verion: 535.129.03   | CUDA Version: 12.2   |
+-----+-----+-----+-----+-----+-----+
| GPU  Name                   | Persistence-M | Bus-Id  Disp.A | Volatile Uncorr. ECC | | |
| Fan  Temp   Perf           | Pwr:Usage/Cap |          |      |          | GPU-Util  Compute M. |
|                               |                |                |      |          |             MIG M. |
+-----+-----+-----+-----+-----+-----+
| 0   NVIDIA GeForce GTX 1660 | Off          | 00000000:08:00:0 | On          |         N/A |
| 36%  51C   P0             | 34W / 125W   | 1698MiB / 6144MiB |             | 4%      Default |
+-----+-----+-----+-----+-----+-----+
+-----+-----+-----+-----+-----+-----+
| Processes: |
| GPU   GI    CI          PID    Type   Process name                      | GPU Memory |
| ID   ID   ID             |              |          | Usage |
+-----+-----+-----+-----+-----+-----+
| 0   N/A  N/A       4436    G     /usr/lib/xorg/Xorg                 | 563MiB |
| 0   N/A  N/A       4670    G     /usr/bin/gnome-shell               | 117MiB |
| 0   N/A  N/A       6120    G     ...1746269,16441746852891485966,262144 | 220MiB |
| 0   N/A  N/A       17082   G     ...WinRetrieveSuggestionsOnlyOnDemand | 54MiB |
| 0   N/A  N/A       64919   G     ...ures=SpareRendererForSitePerProcess | 24MiB |
| 0   N/A  N/A      142038   C     ...ts/pythonProject/venv_v8/bin/python | 702MiB |
+-----+-----+-----+-----+-----+-----+
```



How to: Detected “loaded” bag

All the trash bags are detected and tracked every frame

If a bag crosses the center “loaded line”,
the bag is marked as “loaded”

Loaded bags are now ignored.

DEVELOPMENT

PROCESS

- Research
- Data collection V1: Take pictures of trash in the street (145 photos)
- Create Dataset V1: Roboflow - 645 images (augmented)
 - Bounding box []
- YOLO prototyping
- YOLOv5
 - many experiments - Small VS Large
- Create Demo Truck video
- YOLOv8
 - improved results
- Created Dataset V2: Roboflow - 645 images (augmented)
 - Segmented
- Changed to segmentation YOLO
- Implemented tracking
- Final model V1: YOLOv8 Nano - Dataset V2 -
 - Used in Presentation demo
- Finalise Jetson
 - Setup and running (only CPU - Failed to setup Nvidia+CUDA+cudNN)
 - ARM architecture is different setup to standard PC
- Create Dataset V2: 1,012 images (augmented into 3000+)
 - Received demo truck videos from NetVision
 - Created new dataset from the trash bags in the videos
- Created model V2:
 - YOLOv8 - Nano - x hours GPU training time

TIPS AND TRICKS

- *Take many notes*
 - *This is a learning process*
 - *Too much to hold in the mind*
 - *Constantly coming back to notes for code commands etc.*
- *Experimenting*
 - *You do not know A → Z*
 - *You figure it out by trying step a, then step b, step c...*
 - *Make your code “experiment first, final version later”*
 - *Small test dataset, test code, etc*
- *AI is maturing*
 - *If you want to make a website, you can do so in 1 click nowadays*
 - *But AI feels brand new.*
 - *We faced many issues from start to finish*
 - *E.G setting up GPU was very challenging. And failed on Jetson*
 - *GPU Memory was not clearing, so manually using Nvidia terminal commands, clear the GPU attempt*

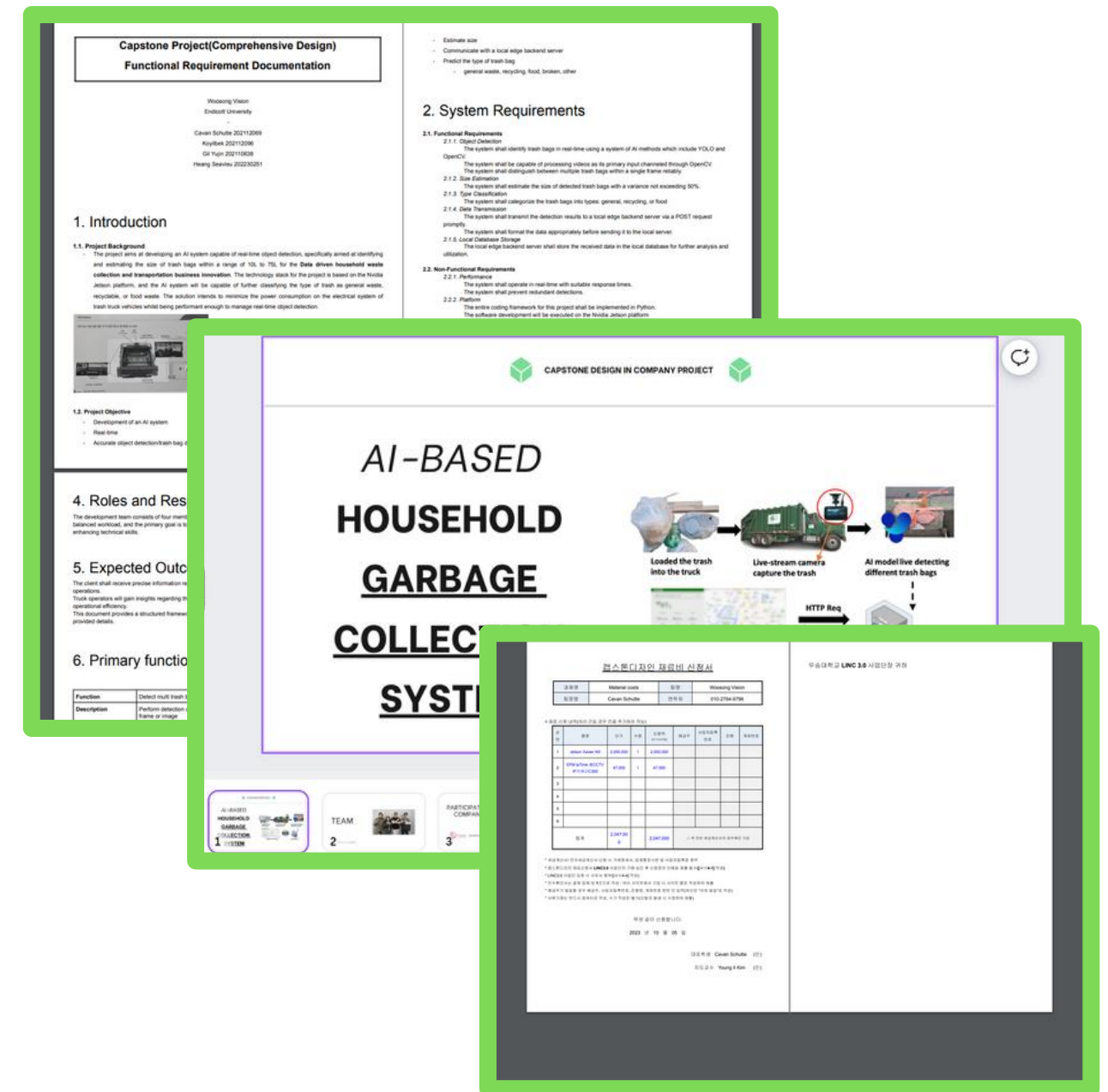
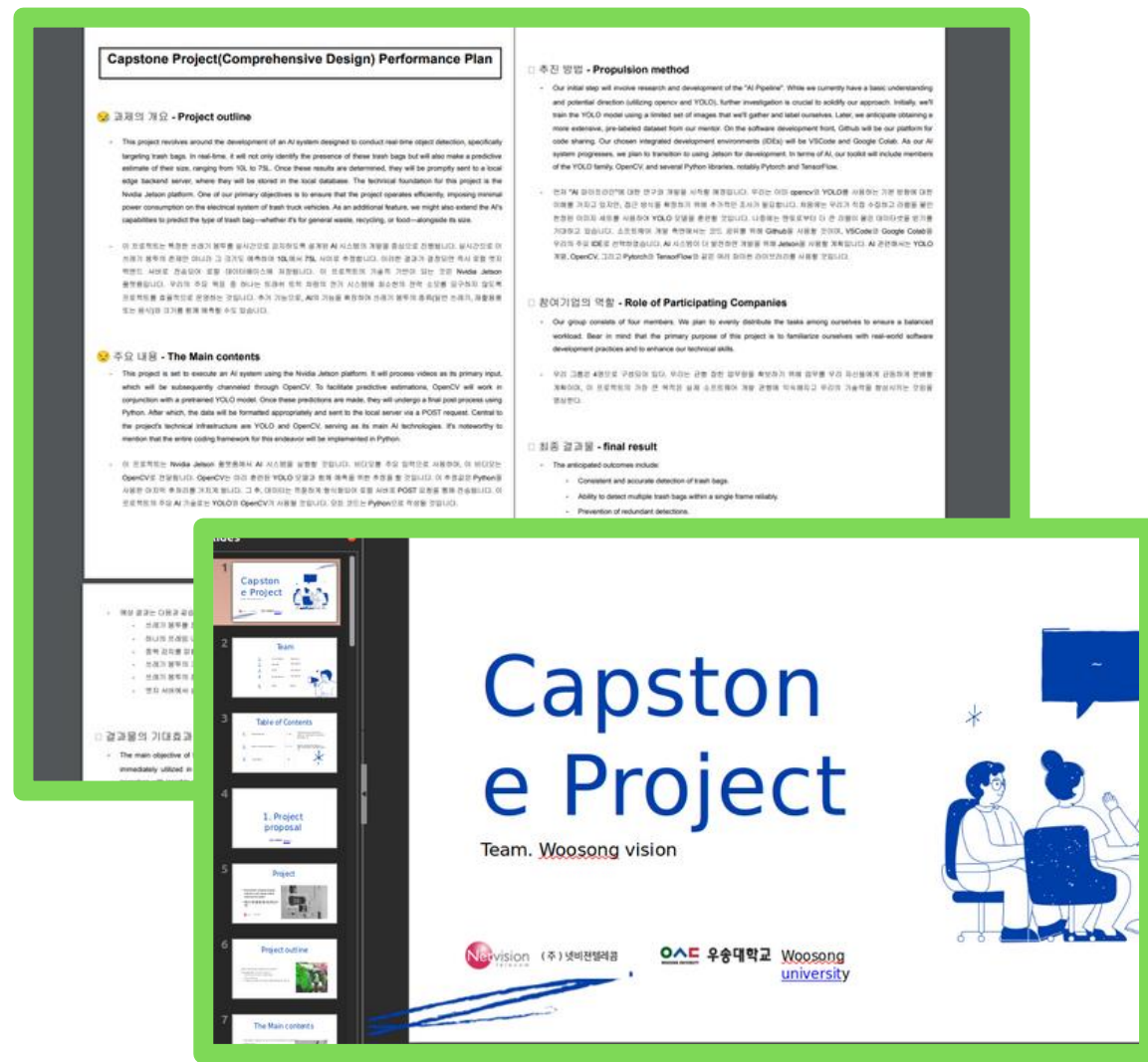
EXTRA BACKGROUND

FULL SOFTWARE DEVELOPMENT PROCESS

This project followed the full SW process

Major documents:

- Project Application
- Project Proposal
- Functional Requirements
- System Architecture
- High Level Design
- Low Level Design
- Final Presentation and Demo
- Final Report

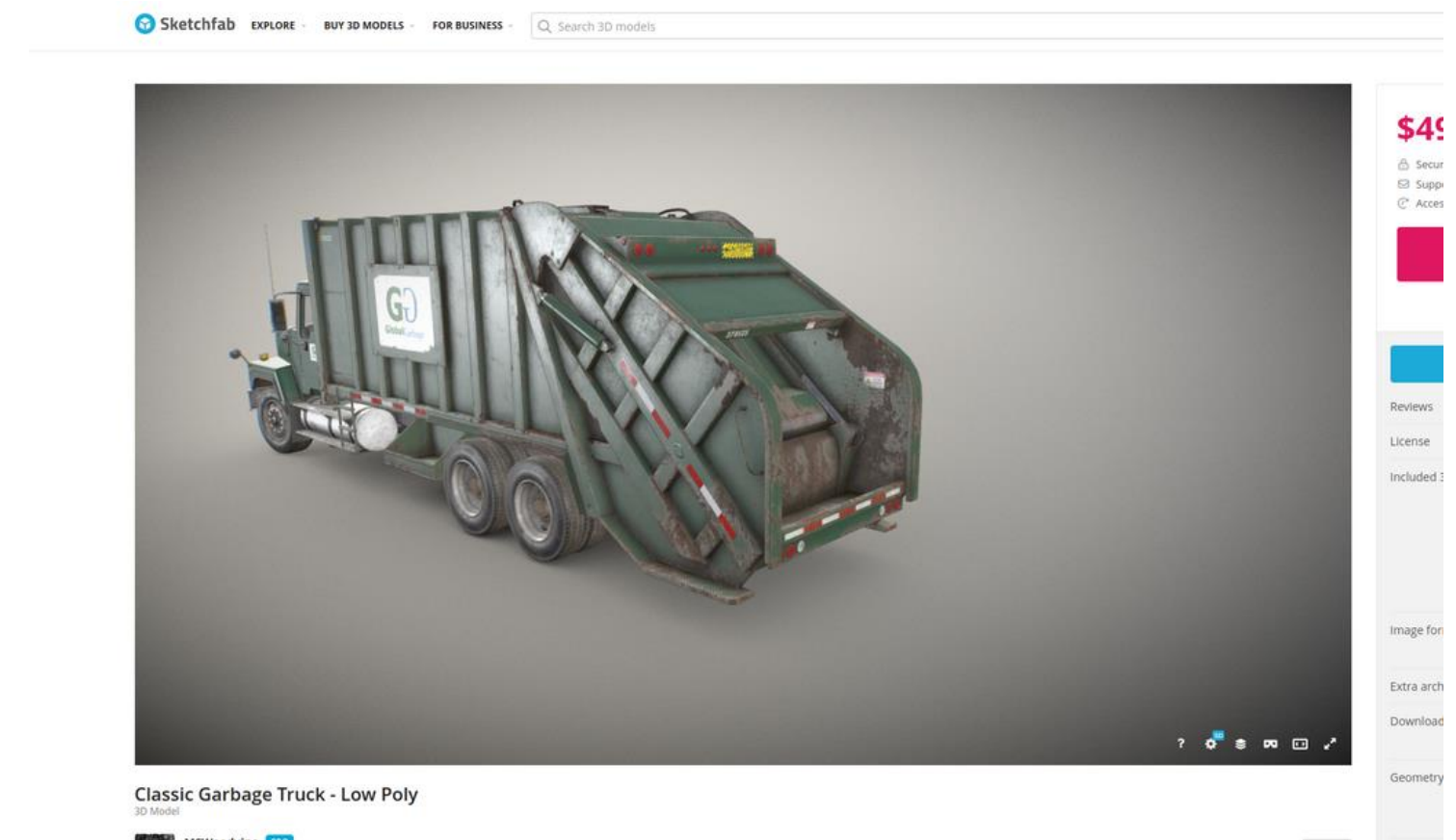


Demo video

Need something to develop and test with

- made a mock video
- All AI Pipeline testing will be done on this video

The video simulates trash being loaded into back of truck





1ST PLACE

CAPSTONE DESIGN COMPETITION



SPECIAL THANK YOU TO PROFESSOR 김형일



THANK YOU

★ *Woosong Vision*

